

# MAGMA - LAPACK for HPC on Heterogeneous Architectures

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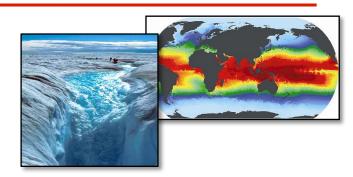
# © Outline

- Motivation
- MAGMA LAPACK for GPUs
  - Overview
  - Methodology
  - MAGMA with various schedulers
- MAGMA BLAS
- Current & future work directions

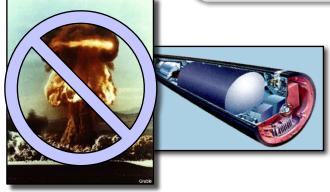


# Science and Engineering Drivers

- " Climate Change: Understanding, mitigating and adapting to the effects of global warming
  - > Sea level rise
  - > Severe weather
  - > Regional climate change
  - > Geologic carbon sequestration
- " Energy: Reducing U.S. reliance on foreign energy sources and reducing the carbon footprint of energy production
  - Reducing time and cost of reactor design and deployment
  - > Improving the efficiency of combustion energy sources
- " National Nuclear Security: Maintaining a safe, secure and reliable nuclear stockpile
  - > Stockpile certification
  - > Predictive scientific challenges
  - Real-time evaluation of urban nuclear detonation







Accomplishing these missions requires exascale resources.



### Simulation enables fundamental advances in basic science

#### Nuclear Physics

- > Quark-gluon plasma & nucleon structure
- > Fundamentals of fission and fusion reactions

#### Facility and experimental design

- > Effective design of accelerators
- > Probes of dark energy and dark matter
- > ITER shot planning and device control

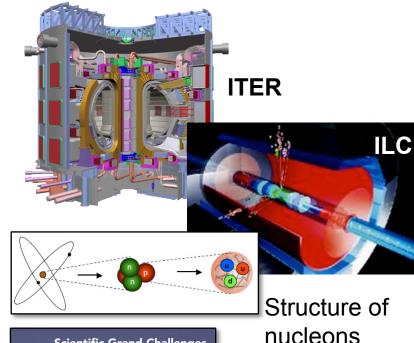
#### Materials / Chemistry

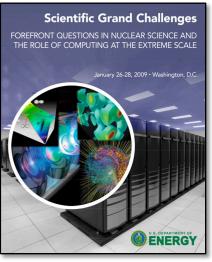
- > Predictive multi-scale materials modeling: observation to control
- > Effective, commercial, renewable energy technologies, catalysts and batteries

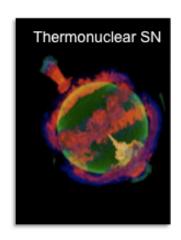
#### Life Sciences

- Better biofuels
- > Sequence to structure to function

These breakthrough scientific discoveries and facilities require exascale applications and resources.







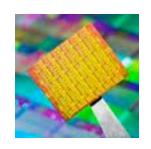


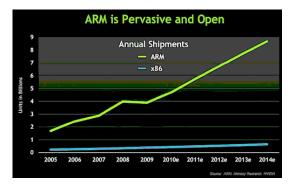
# **Future Computer Systems**

- Most likely be a hybrid design
  - Think standard multicore chips and accelerator (GPUs)
- Today accelerators are attached
- Next generation more integrated
- Intel's MIC architecture "Knights Ferry" and "Knights Corner" to come.
  - 48 x86 cores
- AMD's Fusion in 2012 2013
  - Multicore with embedded graphics ATI
- Nvidia's Project Denver plans to develop an integrated chip using ARM architecture in 2013.









The future is fusion



### Major change to Software

- > Must rethink the design of our software
  - >Another disruptive technology
    - Similar to what happened with cluster computing and message passing
  - >Rethink and rewrite the applications, algorithms, and software
- > Numerical libraries for example will change
  - For example, both LAPACK and ScaLAPACK will undergo major changes to accommodate this



# A Next Generation of Software

#### Software/Algorithms follow hardware evolution in time

LINPACK (70's) (Vector operations)

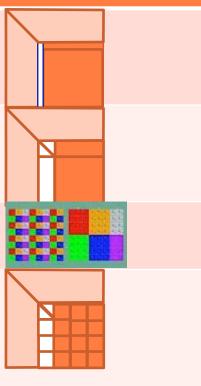
LAPACK (80's) (Blocking, cache friendly)

ScaLAPACK (90's) (Distributed Memory)

PLASMA (00's) **New Algorithms** (many-core friendly)

#### **MAGMA**

**Hybrid Algorithms** (heterogeneity friendly)



# Critical Path

#### Rely on

- Level-1 BLAS operations

#### Rely on

- Level-3 BLAS operations

#### Rely on

- PBLAS Mess Passing

#### Rely on

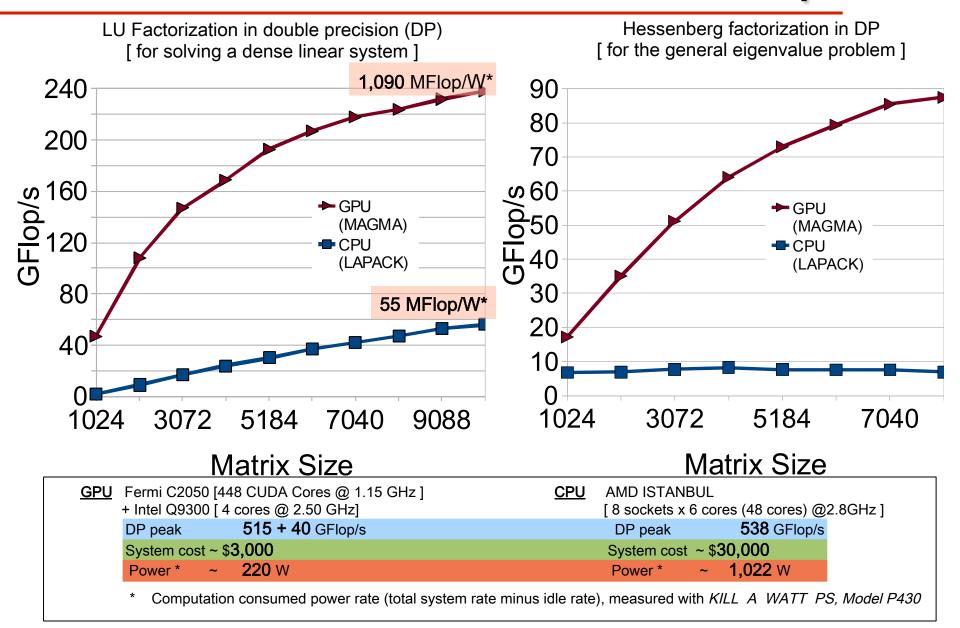
- a DAG/scheduler
- block data layout
- some extra kernels

#### Rely on

- hybrid scheduler (of DAGs)
- hybrid kernels (for nested parallelism)
- existing software infrastructure



# HPC @ 1/10th the cost & 1/20th the power





# Matrix Algebra on GPU and Multicore Architectures (MAGMA)

 MAGMA: a collection of next generation linear algebra (LA) libraries to achieve the fastest possible time to an accurate solution on hybrid/heterogeneous architectures

Homepage: http://icl.cs.utk.edu/magma/

#### Key features

- Top performance and high accuracy (LAPACK compliant)
- Multiple precision arithmetic (S/D/C/Z & mixed)
- Hybrid algorithms using both multicore CPUs and accelerators (GPUs)

#### MAGMA developers/collaborators

- U of Tennessee, Knoxville; U of California, Berkeley; U of Colorado, Denver
- INRIA Bordeaux Sud Ouest & INRIA Paris Saclay, France; KAUST, Saudi Arabia
- Community effort [similarly to the development of LAPACK / ScaLAPACK]



# Challenges of using GPUs

High levels of parallelism

Many GPU cores

[ e.g. Tesla C2050 (Fermi) has 448 CUDA cores ]

 Hybrid/heterogeneous architectures Match algorithmic requirements to architectural strengths

[ e.g. small, non-parallelizable tasks to run on CPU, large and parallelizable on GPU 1

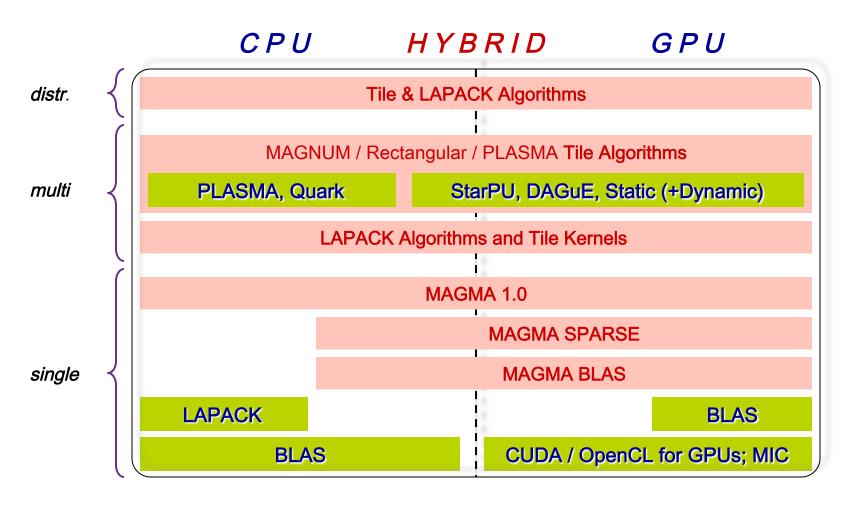
Compute vs communication gap

Exponentially growing gap; persistent challenge

[ Processor speed improves 59%, memory bandwidth 23%, latency 5.5% ] [ on all levels, e.g. a GPU Tesla C1070 (4 x C1060) has compute power of O(1,000) Gflop/s but GPUs communicate through the CPU using O(1) GB/s connection 1



# MAGMA Software Stack



Linux, Windows, Mac OS X | C/C++, Fortran | Matlab, Python

# MAGMA 1.0

- 35+ algorithms are developed (total of 130+ routines)
  - Every algorithm is in 4 precisions (s/c/d/z, denoted by X)
    - One-sided factorizations and solvers
    - Two-sided factorizations and eigen/singular-value solvers
  - There are 3 mixed precision algorithms (zc & ds, denoted by XX)
  - These are hybrid algorithms
    - Expressed in terms of BLAS
- Support is for single CUDA-enabled NVIDIA GPU, either Tesla or Fermi
- MAGMA BLAS
  - A subset of GPU BLAS, optimized for Tesla and Fermi GPUs



#### One-sided factorizations

1. Xgetrf	LU factorization; CPU interface					
2. Xgetrf_gpu	LU factorization; GPU interface					
3. Xgetrf_mc	LU factorization on multicore (no GPUs)					
4. Xpotrf	Cholesky factorization; CPU interface					
5. Xpotrf_gpu	Cholesky factorization; GPU interface					
6. Xpotrf_mc	Cholesky factorization on multicore (no GPUs)					
7. Xgeqrf	QR factorization; CPU interface					
8. Xgeqrf_gpu	QR factorization; GPU interface; with T matrices stored					
9. Xgeqrf2_gpu	QR factorization; GPU interface; without T matrices					
10. Xgeqrf_mc	QR factorization on multicore (no GPUs)					
11. Xgeqrf2	QR factorization; CPU interface					
12. Xgeqlf	QL factorization; CPU interface					
13. Xgelqf	LQ factorization; CPU interface					



#### Linear solvers

14. Xgetrs_gpu	ork precision; using LU factorization; GPU interface				
15. Xpotrs_gpu	Work precision; using Cholesky factorization; GPU interface				
16. Xgels_gpu	Work precision LS; GPU interface				
17. XXgetrs_gpu	Mixed precision iterative refinement solver; Using LU factorization; GPU interface				
18. XXpotrs_gpu	Mixed precision iterative refinement solver; Using Cholesky factorization; GPU interface				
19. XXgeqrsv_gpu	Mixed precision iterative refinement solver; Using QR on square matrix; GPU interface				



#### Two-sided factorizations

20. Xgehrd	Reduction to upper Hessenberg form; with T matrices stored; CPU interface
21. Xgehrd2	Reduction to upper Hessenberg form; Without the T matrices stored; CPU interface
22. Xhetrd	Reduction to tridiagonal form; CPU interface
23. Xgebrd	Reduction to bidiagonal form; CPU interface



#### Generating/applying orthogonal matrices

24. Xungqr	Generates Q with orthogonal columns as the product of elementary reflectors (from Xgeqrf); CPU interface
25. Xungqr_gpu	Generates Q with orthogonal columns as the product of elementary reflectors (from Xgeqrf_gpu); GPU interface
26. Xunmtr	Multiplication with the orthogonal matrix, product of elementary reflectors from Xhetrd; CPU interface
27. Xunmtr_gpu	Multiplication with the orthogonal matrix, product of elementary reflectors from Xhetrd; GPU interface
28. Xunmqr	Multiplication with orthogonal matrix, product of elementary reflectors from Xgeqrf; CPU interface
29. Xunmqr_gpu	Multiplication with orthogonal matrix, product of elementary reflectors from Xgeqrf_gpu; GPU interface
30. Xunghr	Generates Q with orthogonal columns as the product of elementary reflectors (from Xgehrd); CPU interface
31. Xunghr_gpu	Generates Q with orthogonal columns as the product of elementary reflectors (from Xgehrd); GPU interface

#### Eigen/singular-value solvers

32. Xgeev	Solves the non-symmetric eigenvalue problem; CPU interface			
33. Xheevd	Solves the Hermitian eigenvalue problem; Uses devide and conquer; CPU interface			
34. Xgesvd	SVD; CPU interface			

### Currently, these routines have GPU-acceleration for the

- two-sided factorizations used and the
- Orthogonal transformation related to them (matrix generation/application from the previous slide)



- Subset of BLAS for a single NVIDIA GPU
- Optimized for MAGMA specific algorithms
- To complement CUBLAS on special cases



#### Level 2 BLAS

1. Xgemv_tesla	General matrix-vector product for Tesla
2. Xgemv_fermi	General matrix-vector product for Fermi
3. Xsymv_ tesla	Symmetric matrix-vector product for Tesla
4. Xsymv_fermi	Symmetric matrix-vector product for Fermi



#### Level 3 BLAS

5. Xgemm_tesla	General matrix-matrix product for Tesla				
6. Xgemm_fermi	General matrix-matrix product for Fermi				
7. Xtrsm_ tesla	Solves a triangular matrix problem on Tesla				
8. Xtrsm_fermi	Solves a triangular matrix problem on Fermi				
9. Xsyrk_tesla	Symmetric rank k update for Tesla				
10. Xsyr2k_tesla	Symmetric rank 2k update for Tesla				

- CUBLAS GEMMs for Fermi are based on the MAGMA implementation
- Further improvements
  - Autotuned GEMM for Fermi (J.Kurzak)
  - ZGEMM from 308 Gflop/s is now 341 Gflop/s



#### Other routines

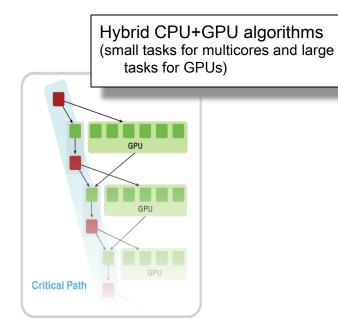
11. Xswap	LU factorization; CPU interface					
12. Xlacpy	LU factorization; GPU interface					
13. Xlange	LU factorization on multicore (no GPUs)					
14. Xlanhe	Cholesky factorization; CPU interface					
15. Xtranspose	Cholesky factorization; GPU interface					
16. Xinplace_transpose	Cholesky factorization on multicore (no GPUs)					
17. Xpermute	QR factorization; CPU interface					
18. Xauxiliary	QR factorization; GPU interface; with T matrices stored					



# Methodology overview

#### MAGMA uses HYBRIDIZATION methodology based on

- Representing linear algebra algorithms as collections of TASKS and DATA DEPENDENCIES among them
- Properly SCHEDULING tasks' execution over multicore and GPU hardware components
- Successfully applied to fundamental linear algebra algorithms
  - One and two-sided factorizations and solvers
  - Iterative linear and eigen-solvers
- Productivity
  - High-level
  - Leveraging prior developments
  - Exceeding in performance homogeneous solutions





# Statically Scheduled One-Sided Factorizations (LU, QR, and Cholesky)

#### Hybridization

- Panels (Level 2 BLAS) are factored on CPU using LAPACK
- Trailing matrix updates (Level 3 BLAS) are done on the GPU using "look-ahead"



#### Note

- Panels are memory bound but are only  $O(N^2)$  flops and can be overlapped with the  $O(N^3)$  flops of the updates
- In effect, the GPU is used only for the high-performance Level 3 BLAS updates,
  - i.e., no low performance Level 2 BLAS is scheduled on the GPU



# A hybrid algorithm example

Left-looking hybrid Cholesky factorization in MAGMA 1.0

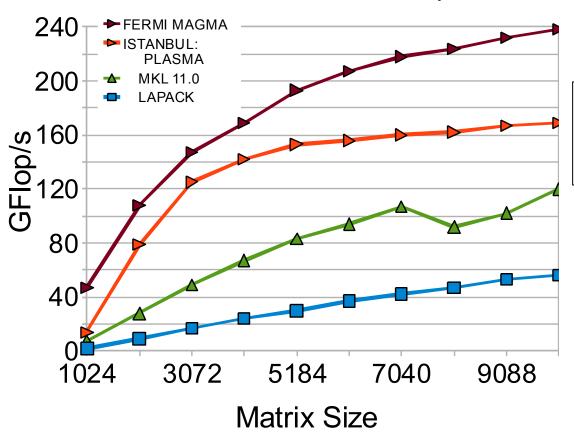
```
for (j = 0; j < *n; j += nb) {
1
     jb = min(nb, *n-j);
      cublasSsyrk('l', 'n', jb, j, -1, da(j,0),*lda, 1, da(j,j),*lda);
3
     cudaMemcpy2DAsync(work, jb*sizeof(float), da(j,j), *lda*sizeof(float),
4
                    sizeof(float)*jb, jb, cudaMemcpyDeviceToHost, stream[1]);
5
6
      if (j + jb < *n)
         cublasSgemm('n','t', *n-j-jb, jb, j, -1, da(j+jb,0), *lda, da(j,0),
7
                     *lda, 1, da(j+jb,j), *lda);
8
      cudaStreamSynchronize(stream[1]);
9
      spotrf_("Lower", &jb, work, &jb, info);
10
      if (*info != 0)
11
         *info = *info + j, break;
12
     cudaMemcpy2DAsync(da(j,j), *lda*sizeof(float), work, jb*sizeof(float),
13
                    sizeof(float)*jb, jb, cudaMemcpyHostToDevice, stream[0]);
14
      if (j + jb < *n)
15
16
         cublasStrsm('r', 'l', 't', 'n', *n-j-jb, jb, 1, da(j,j), *lda,
                     da(j+jb,j), *lda);
17
18
```

- The difference with LAPACK the 3 additional lines in red
- Line 10 (done on CPU) is overlapped with work on the GPU (line 7)



### Results - one sided factorizations

#### LU Factorization in double precision



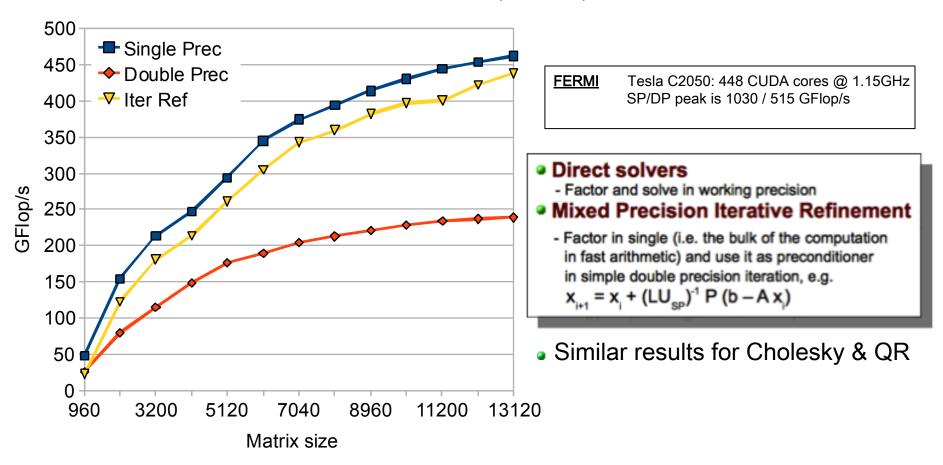
FERMI Tesla C2050: 448 CUDA cores @ 1.15GHz SP/DP peak is 1030 / 515 GFlop/s

ISTANBUL AMD 8 socket 6 core (48 cores) @2.8GHz SP/DP peak is 1075 / 538 GFlop/s

- Similar results for Cholesky & QR
- Fast solvers (several innovations)
  - in working precision, and
  - mixed-precision iter. refinement based on the one-sided factor.

# Results - linear solvers

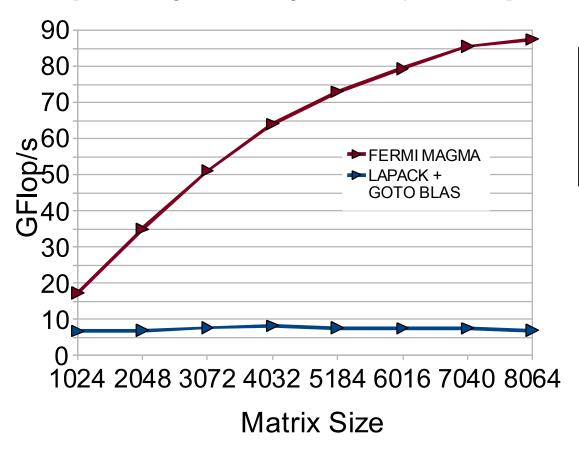
#### MAGMA LU-based solvers on Fermi (C2050)





# Results - two sided factorizations

Hessenberg Factorization in double precision [for the general eigenvalue problem]



FERMI Tesla C2050: 448 CUDA cores @ 1.15GHz SP/DP peak is 1030 / 515 Gflop/s

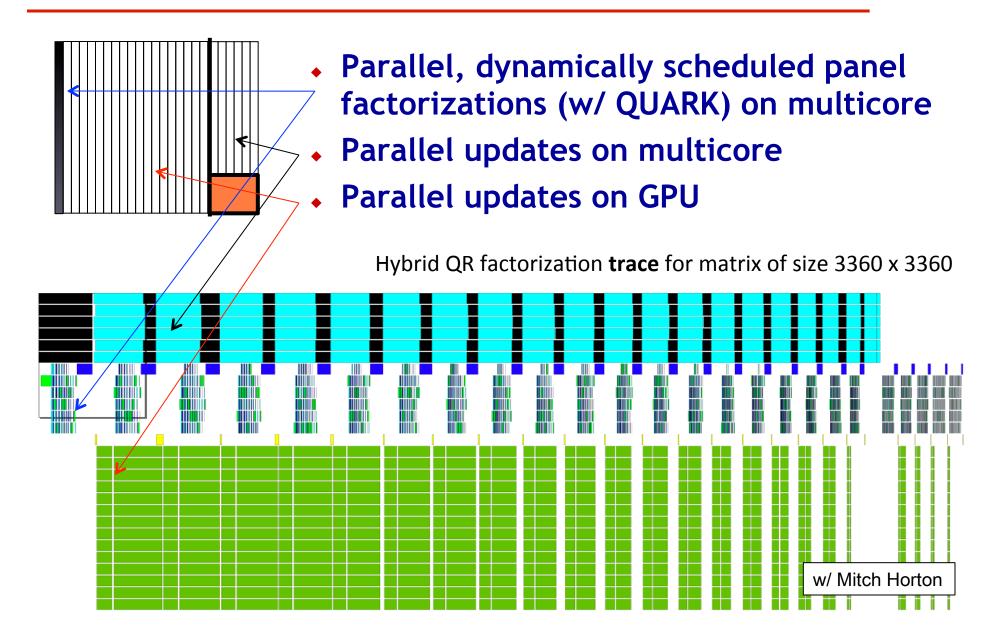
[ system cost ~ \$3,000 ]

ISTANBUL AMD 8 socket 6 core (48 cores) @2.8GHz SP/DP peak is 1075 / 538 Gflop/s [ system cost ~ \$30,000 ]

- Similar accelerations for the bidiagonal factorization [for SVD] & tridiagonal factorization [for the symmetric eigenvalue problem]
- Similar acceleration (exceeding 10x) compared to other top-of-the-line multicore systems (including Nehalem-based) and libraries (including MKL, ACML)



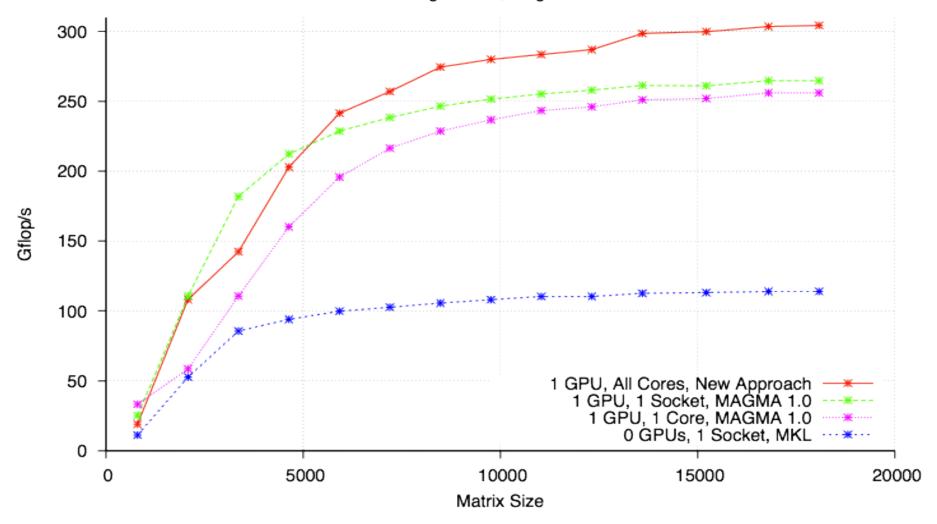
### GPU + Multicore one-sided factorizations





# A QR for GPU + Multicore

Performance of MAGMA QR with 1 GPU and all Available Cores, Double Precision Comparing Against MAGMA 1.0 and MKL 12 Cores (2 x 6-cores) 2.8 GHz X5660, 23 GB, 270 Gflop/s Peak [keeneland] Tesla M2070, 1.1 GHz, 5.4 GB, 1.03 Tflop/s Peak Single Node, Single GPU





# Multicore + multiGPU tiled algorithms

- Reuse already developed kernels
  - Hybrid MAGMA 1.0 for single GPU
  - PLASMA for multicore
- We have developed tiled one-sided factorization algorithms
- Use various run time systems to schedule the kernels' execution
  - StarPU (Dynamic scheduling on a node)
  - QUARK (Dynamic on multicore node from PLASMA)
  - Static + Dynamic scheduling
  - DAGuE



# Tiled algorithms with StarPU

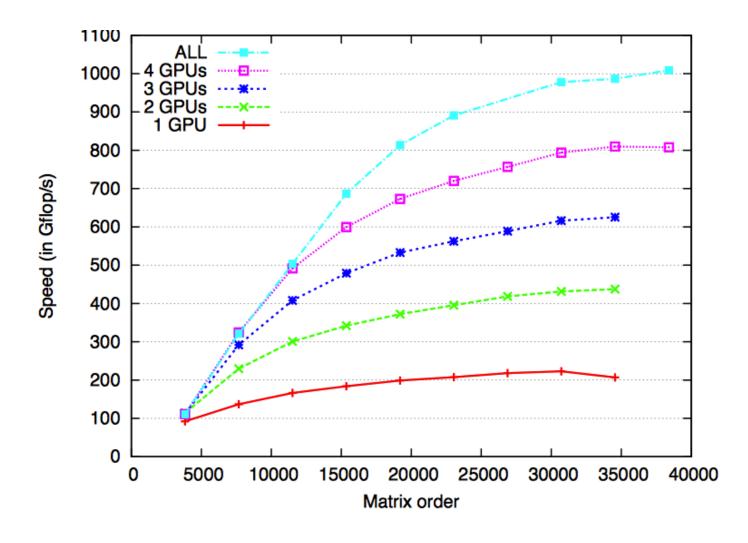
 Productivity – easy to develop parallel multicore & multiGPU algorithms from sequential algorithms

```
// Hybrid Tile Cholesky
// Sequential Tile Cholesky
                                             FOR k = 0..TILES-1
FOR k = 0..TILES-1
   DPOTRF(A[k][k])
                                               starpu Insert Task(DPOTRF, ...)
   FOR m = k+1..TILES-1
                                               FOR m = k+1..TILES-1
                                                 starpu_Insert_Task(DTRSM, ...)
     DTRSM(A[k][k], A[m][k])
     FOR n = k+1..TILES-1
                                                  FOR n = k+1..TILES-1
        DSYRK(A[n][k], A[n][n])
                                                    starpu Insert Task(DSYRK, ...)
        FOR m = n+1..TILES-1
                                                    FOR m = n+1..TILES-1
           DGEMM(A[m][k], A[n][k], A[m][n])
                                                      starpu Insert Task(DGEMM, ...)
```

- Developed are LU, QR, and Cholesky factorization algorithms
- The kernels needed are available to use w/ other schedulers

# MAGMA with StarPU

- QR factorization
  - System: 16 CPUs (AMD) + 4 GPUs (C1060)





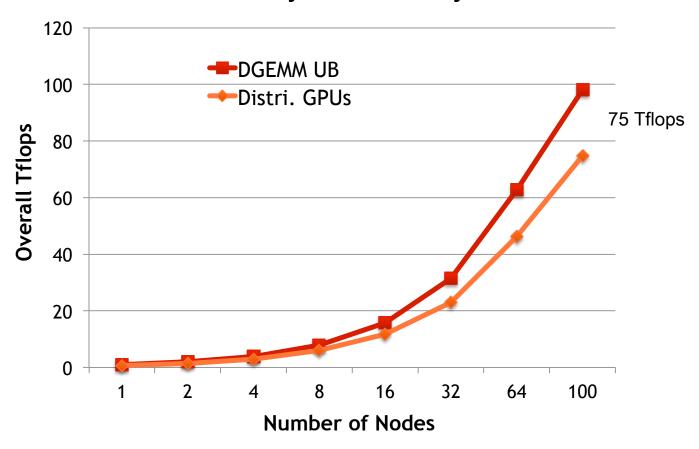
# Static + Dynamic Scheduling

- Dynamic schedulers provide ease of development
- Static scheduling allows more flexible design, e.g., to minimize communication
- We have explored combination of
  - Static data distribution and communication between node
  - Dynamic scheduling within a node
- Developed are QR and Cholesky for single and distributed multicore and multiGPU nodes

# Distributed GPUs

on Keeneland nodes - 12 CPU cores and 3 Fermi GPUs

Weak scalability - Cholesky factorization in DP

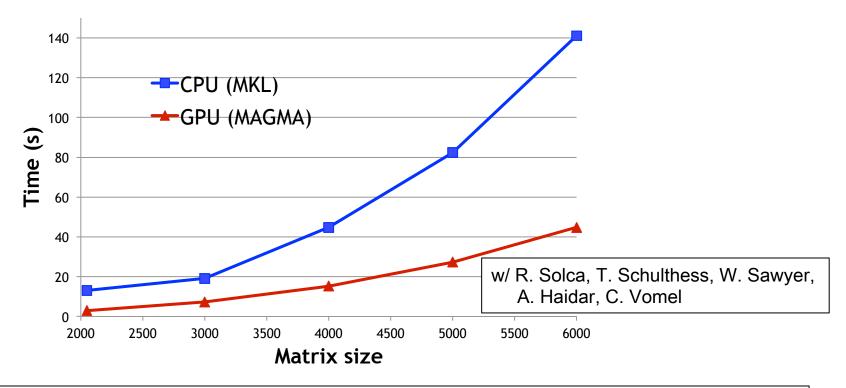




# Complete Eigensolvers

#### Generalized Hermitian-definite eigenproblem solver ( $Ax = \lambda Bx$ )

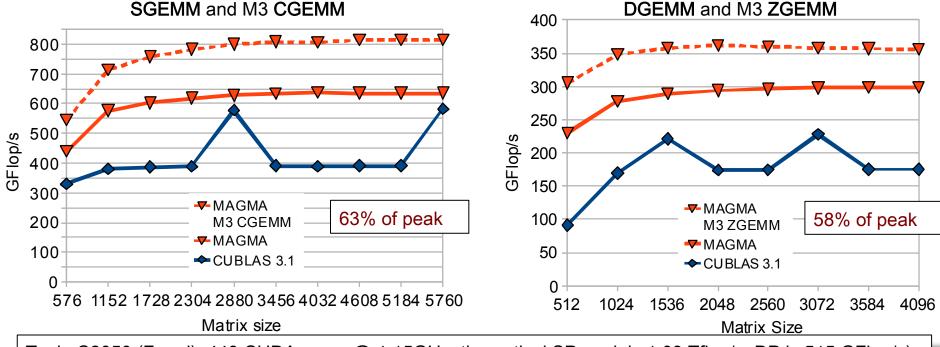
[double complex arithmetic; based on Divide & Conquer; eigenvalues + eigenvectors]



<u>GPU</u>			3 CUDA Cores @ 1.15 GHz ] cores @ 2.50 GHz]	<u>CPU</u>	AMD ISTAI		res (48 cores) @:	2.8GHz ]
	DP peak		<b>515 + 40</b> GFlop/s		DP peak		538 GFlop/s	
	System cost	t ~ \$3	3,000		System cos	st ~ \$3	30,000	
	Power *	~	<b>220</b> W		Power *	~	<b>1,022</b> W	
	± 0 (						A 14/4.TT D	0 14 / 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1

\* Computation consumed power rate (total system rate minus idle rate), measured with KILL A WATT PS, Model P430





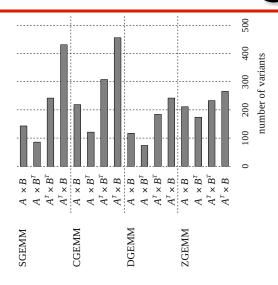
Tesla C2050 (Fermi): 448 CUDA cores @ 1.15GHz, theoretical SP peak is 1.03 Tflop/s, DP is 515 GFlop/s)

- Performance critically depend on BLAS
- On going efforts on developing highly optimized BLAS for NVIDIA GPUs in CUDA
  - CUBLAS 3.2 GEMM are based on the MAGMA kernels
  - TRSM and other Level 3 BLAS based on GEMM
  - HEMV / SYMV (accepted at SC11)
- Auto-tuning has become more important ...

w/ R. Nath, P. Du, T. Dong



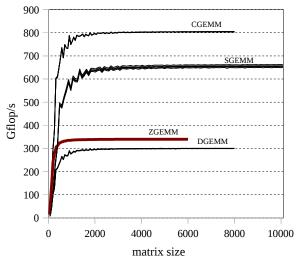
# Autotuning



#### Autotuning framework

- will define stencils for kernels
- Generate implementations while pruning the search space
- Empirically find the fastest implementation

#### Performance of GEMM on Fermi (C2050)



An example – Autotuning GEMM on Fermi (C2050):

- ZGEMM improved significantly compared to CUBLAS
  - from 308 to 341 Gflop/s
- Improvement up to 2x on some specific matrices (e.g., of "rectangular" shape)

w/ J. Kurzak, P. Luszczek

# Future directions

#### Hybrid algorithms

- Further expend functionality,
   including support for certain sparse LA algorithms
- New highly parallel algorithms of optimized communication and synchronization
- OpenCL support (to increase MAGMA's portability)
  - To be derived from OpenCL BLAS
- MIC support
- Autotuning
  - On both high level algorithms & BLAS
- Multi-GPU algorithms, including distributed
  - Scheduling
  - Further expand functionality



# Collaborators / Support

 MAGMA [Matrix Algebra on GPU and Multicore Architectures | team http://icl.cs.utk.edu/magma/





PLASMA [Parallel Linear Algebra for Scalable Multicore **Architectures**] team http://icl.cs.utk.edu/plasma









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