

Porting S3D to Titan (Turbulent Combustion)



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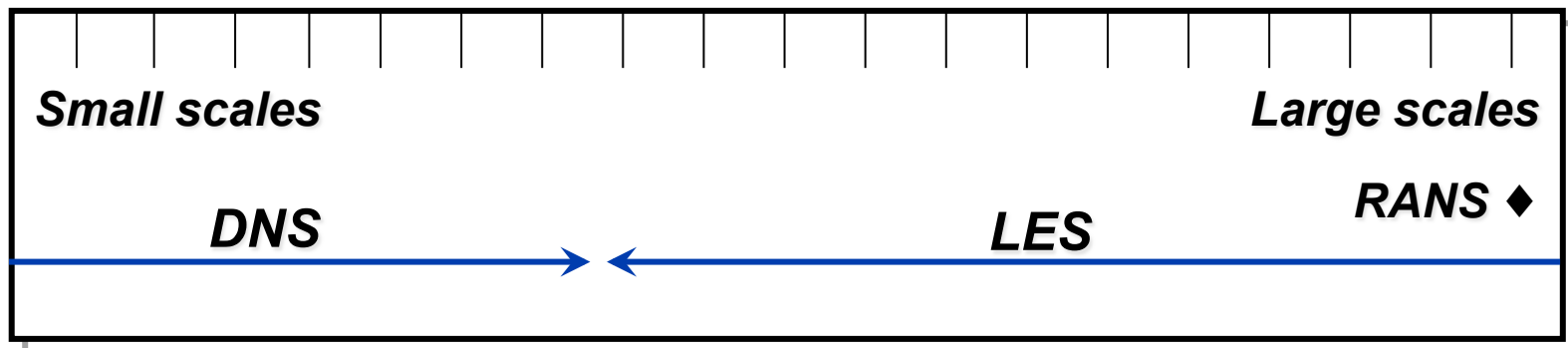


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Direct numerical simulations (DNS)

- Turbulent combustion occurs over a wide range of scales
 - Device sizes are $O(1\text{m})$
 - Diffusive scales and flame thickness $O(10\text{-}100\ \mu\text{m})$
 - Non-linear coupling and interaction among the entire range of scales
- Combustion CFD approaches

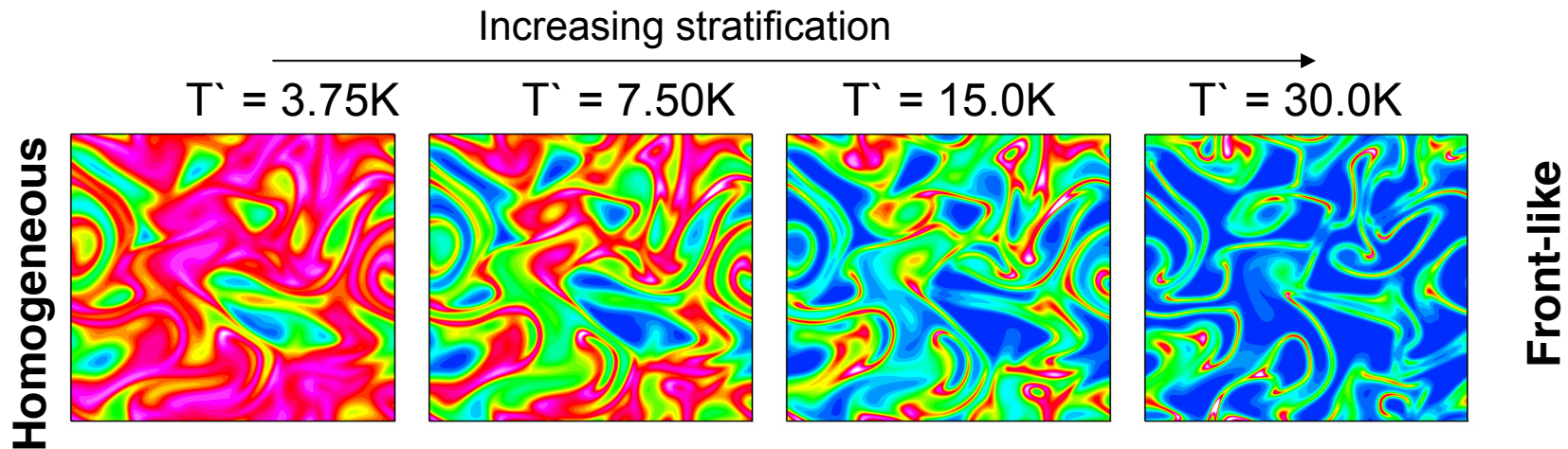


- Direct numerical simulation (DNS)
 - No sub-grid models, but limited on range of scales
 - Simulations limited to canonical research configurations

DNS is hard

- DNS of combustion is highly floating point intensive
- To increase the range of scales captured by a factor 'X', the computational work increases by $\sim X^3$
- More time steps needed for better statistics and less dependence on initial condition
- Complex fuels require higher number of equations per grid point
- Device scale simulations are intractable and beyond the reach of DNS

What do we want to simulate on Titan?



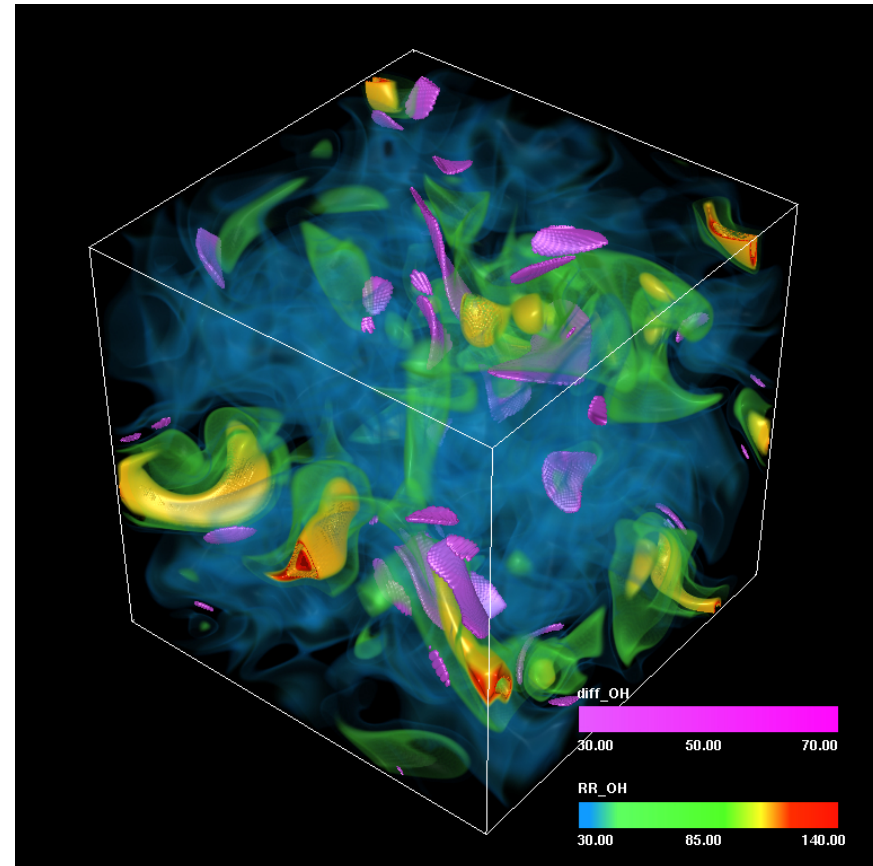
Results from a 2D parametric study with hydrogen chemistry (9 chemical species), Chen *et al.* 2003.

- **Objective:** 3-dimensional DNS of HCCI combustion in a high-pressure stratified turbulent dimethyl ether (DME) blended iso-octane/air mixture using detailed chemical kinetics (60 chemical species)
Grid: 2D $O(10^6)$ \Rightarrow 3D $O(10^9)$. Chemical complexity: 9 \Rightarrow 60 species.

- **Goals:** To investigate
 - Interaction of 3D turbulence with important chemical kinetic pathways leading to ignition
 - Effects of charge stratification on heat release modes, pressure rise rates, and pollutant formation
 - Generate a high-fidelity database for use as a benchmark to validate sub-grid combustion models for mixed-mode combustion in LES and RANS

Planning the science simulation

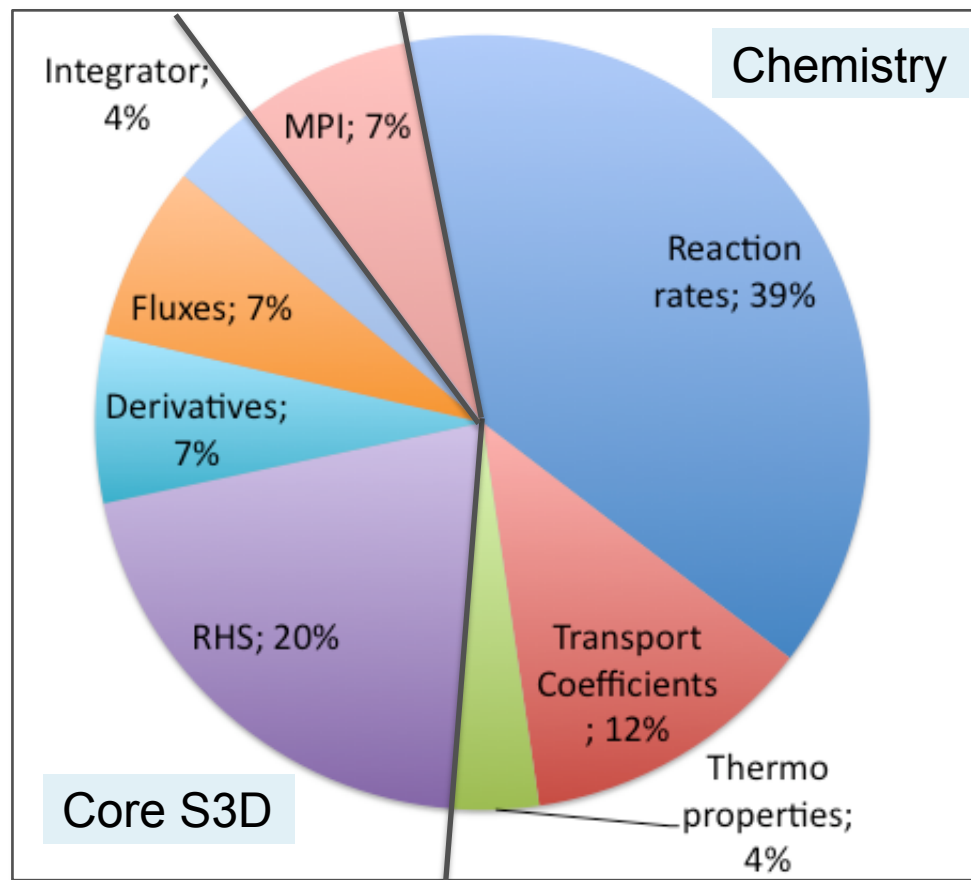
- Recent 3D simulation on Jaguar was used to extrapolate and plan a target Titan simulation
- Planned simulation will have more grid points and/or larger chemistry
- Will need a month on 12,000 hybrid nodes of Titan



Recent 3D DNS of auto-ignition with 30-species DME chemistry (Bansal *et al.* 2011)

Defined a target problem and profiled it

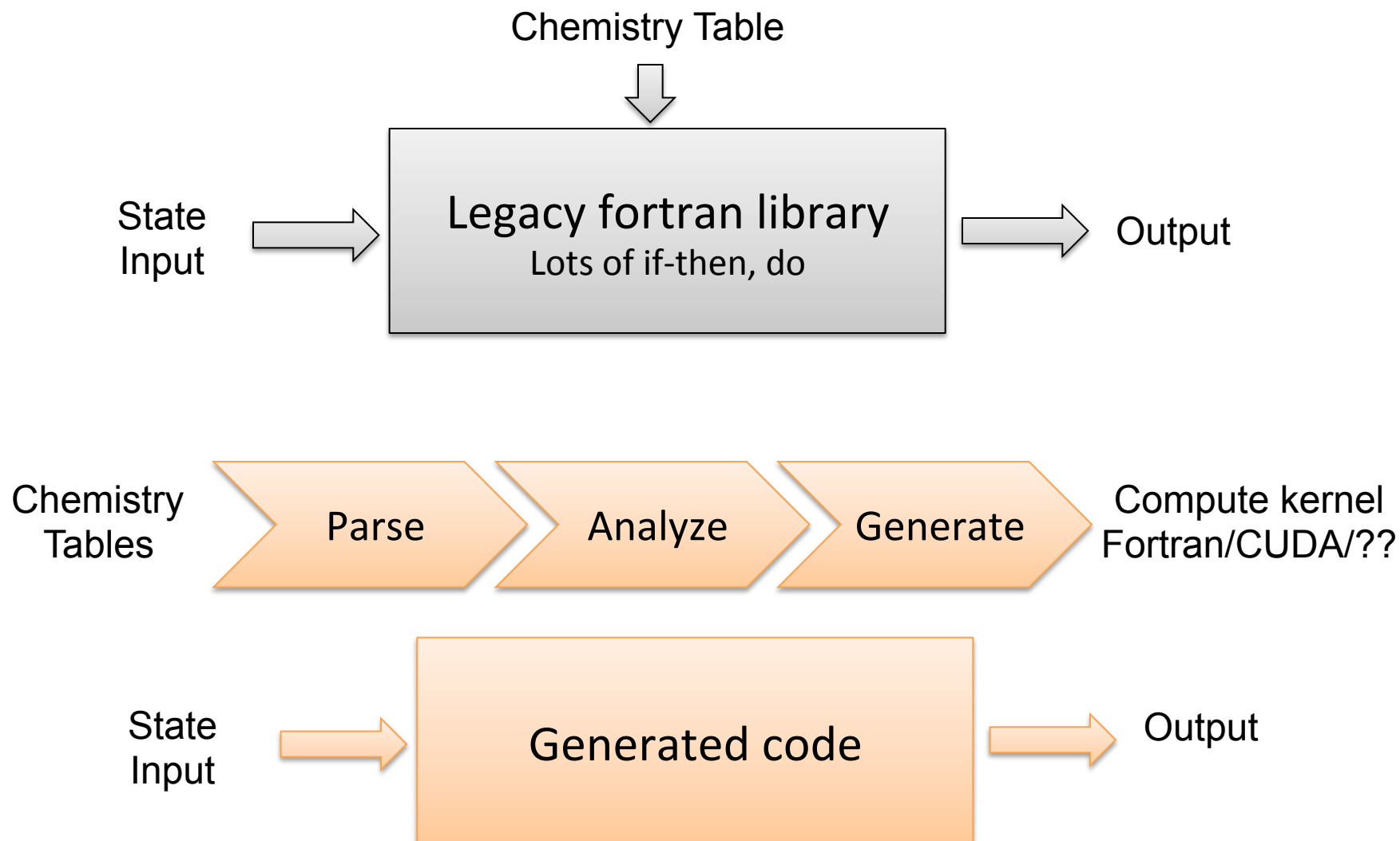
- A benchmark problem was defined to closely resemble the target simulation
 - 52 species n-heptane chemistry and 48^3 grid points per node
 - $48^3 * 12,000$ nodes = 1.5 billion grid points
- Code was benchmarked and profiled on dual-hexcore XT5
- Several kernels identified and extracted into stand-alone driver programs



Chemistry Kernels

- Reaction rates, thermodynamic properties and transport coefficients account for 55% of time.
 - Complex chemical kinetic models needed to address multi-stage ignition and flame dynamics
- Point-wise functions that are independent of S3D's mesh data structure and MPI-layer
 - Efforts will pay for a long time irrespective of changes to S3D's algorithms, data structures and solver.
- Used by other combustion codes in the community.
 - Impacts other HPC and workstation-scale combustion applications.

General library vs model specific code

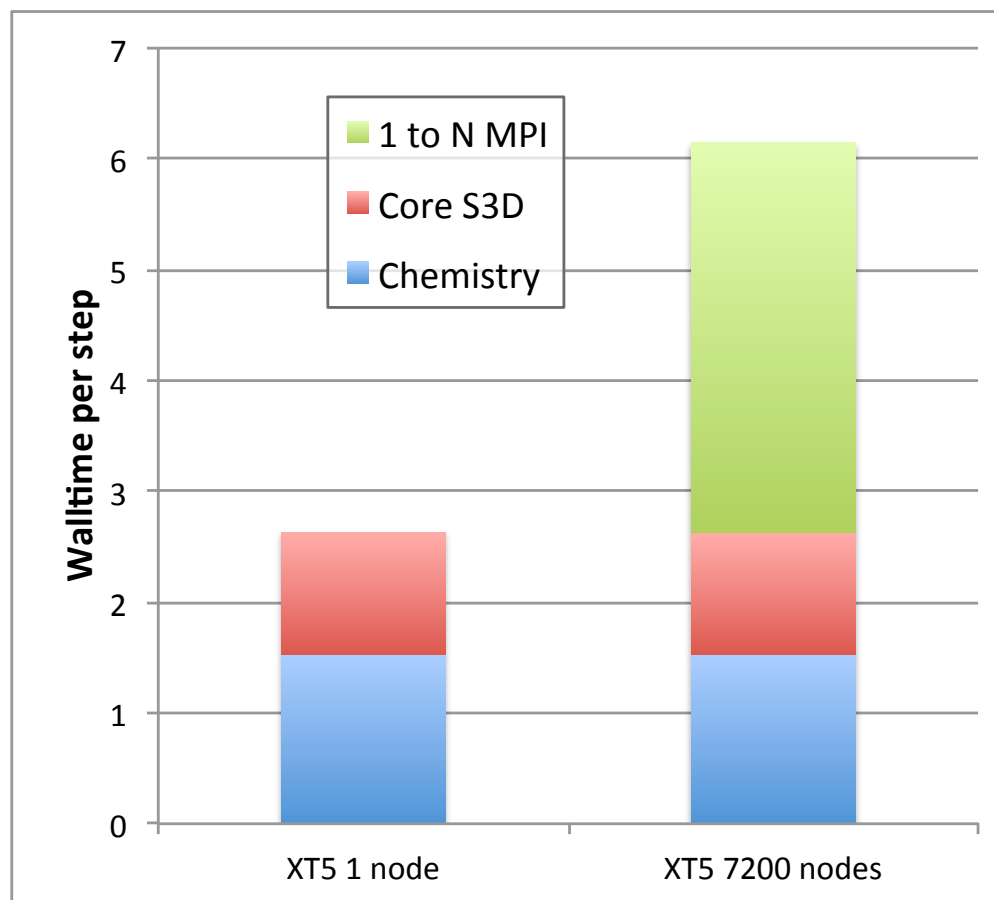


Chemistry Code Generator

- Code generation for the chemistry routines is in vogue
 - Allows non-standard and reduced chemistry models.
 - Branches are evaluated and loops are unrolled at generation time.
 - Model constants are in place avoiding pointer chases.
- Goals of the new code generator
 - Ensure accuracy and correctness for complex chemistry.
 - Ability to generate for newer architectures, programming models.
 - Target a wider audience using much more complex chemistry.
 - Multi-zone type calculations with thousands of species
 - Expose more levels of parallelism
 - Partition and parallelize the reaction network

Need to accelerate more than chemistry

- Amdahl's law: If you don't accelerate everything, soon you won't have accelerated any



Core S3D Time Advance Loop

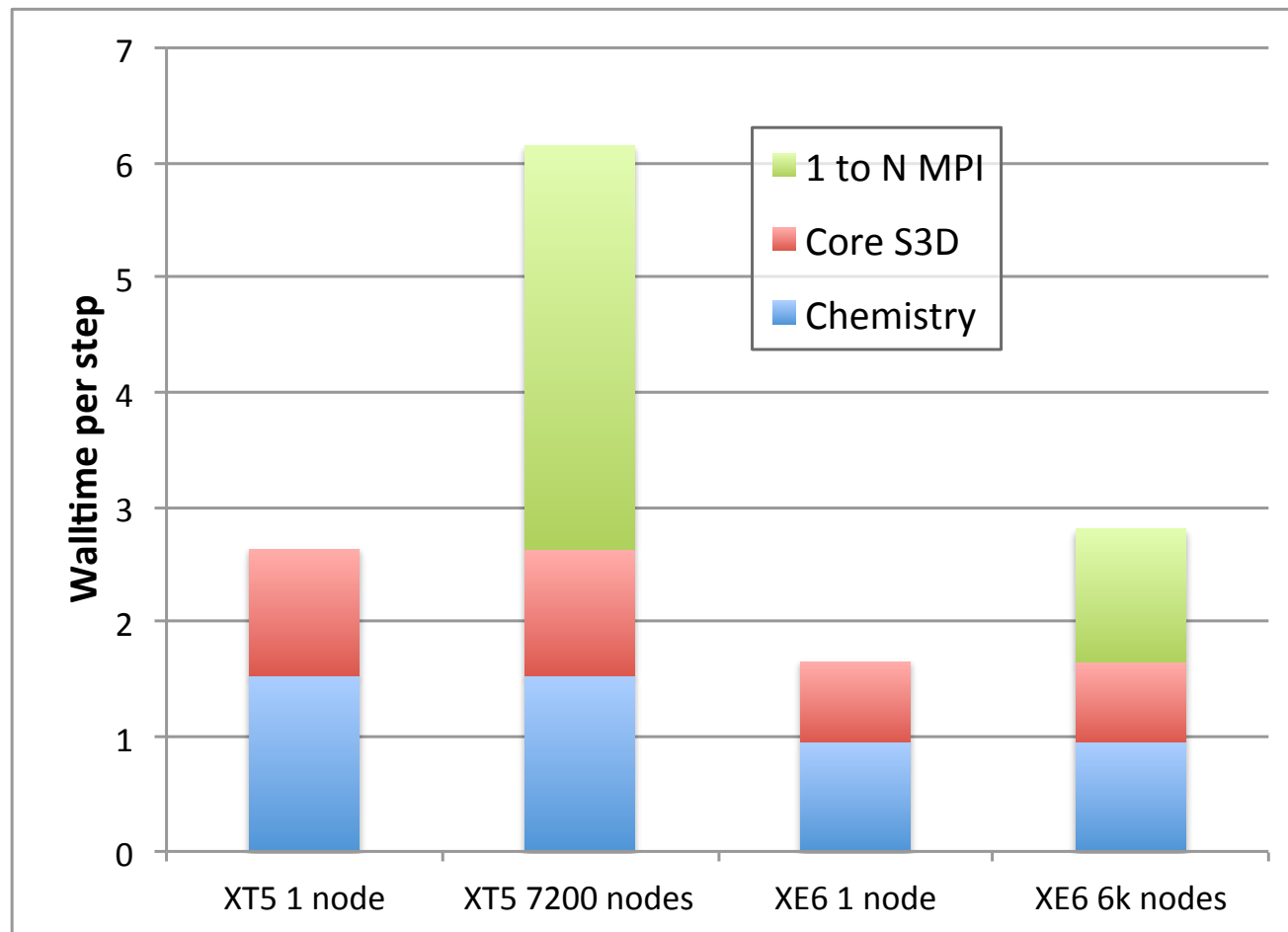
- Flux, derivatives, RHS and integrate account for 40% time
 - $d/dt (Q_k) = (\text{Advection}) + (\text{Diffusion}) + (\text{Source})$
 - Evaluation and accumulation of the terms that are on the right hand side of the equation
 - Time integration
- Memory intensive 3, 4 and 5 dimensional loops and arrays
 - Low computation intensity
 - Strided and non-contiguous memory access
 - Representative of other CFD codes
- MPI communication between nearest neighbors in S3D's 3D grid topology for halo exchange

Hybridization of S3D

- Turn S3D from pure MPI code to a hybrid MPI+OpenMP
 - Improve MPI scaling
 - Use OpenMP extensions for porting all of S3D to accelerator
- S3D code revisions
 - Rearranging the compute loops and derivatives to have large compute regions interleaved with communication
 - Variable scoping - distinguishing shared global variables from thread private variables
 - Overlapping computation and communication by identifying opportunities for preposting halo communication

While we were hybridizing S3D

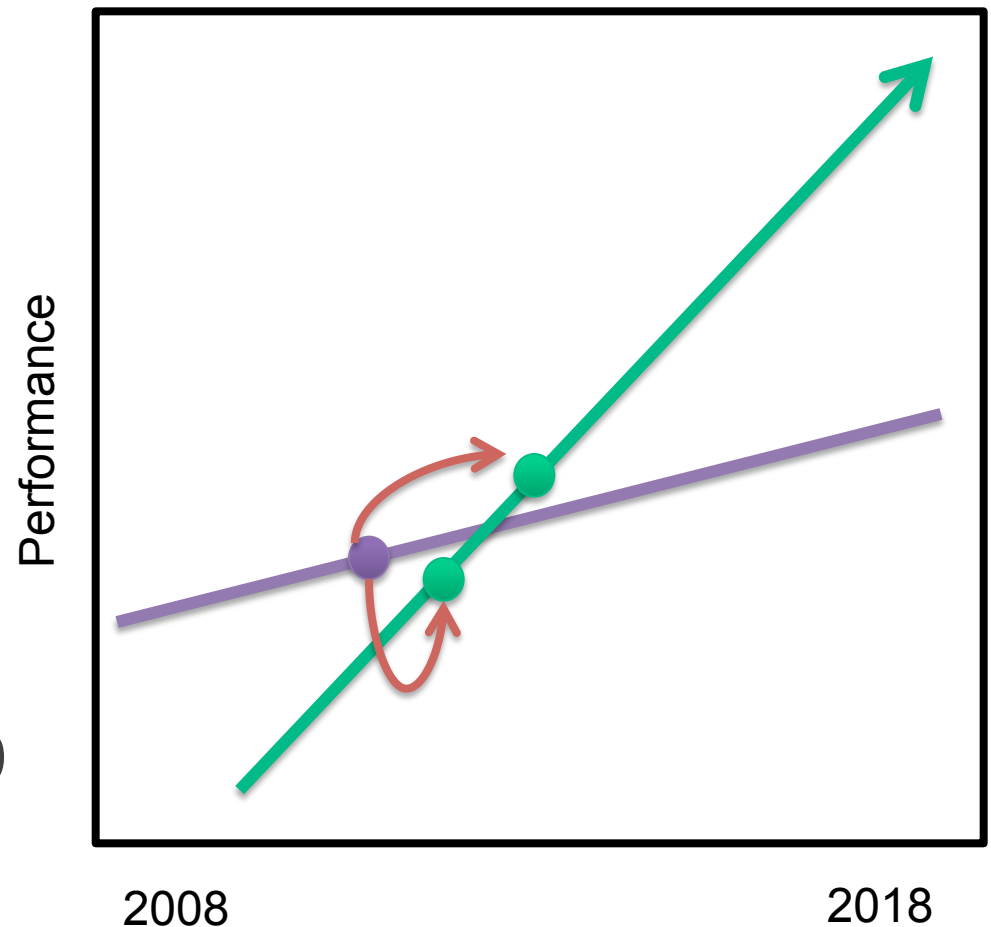
- XE6 came with Gemini interconnect



Scaling of original code (XT5 vs XE6)

Performance of hybrid code

- Currently we cannot beat pure-MPI performance
 - Scales better, but poor in absolute time
- Needs more tuning
 - Memory affinity
 - Placement
 - Optimum number of threads
- Our vision in hybridizing S3D is to be on the right curve for exascale



S3D rewrite is in progress

- Programming models being explored
 - CUDA (Fortran)
 - CCE !\$omp directives
 - PGI !\$acc directives
- We anticipate 4X better performance on XK6 Titan nodes than XT5 Jaguar
 - Combination of on-node GPU acceleration and improved parallel scaling